Week Three	Start	Stop	Topic	Activity	#	Time	Who	Activity		Week Three
	13:30	Tues	18 November	Week 3	3a			Discovering Users		
	13:30	13:50	Review homework	Review		0:20	All	Idea archive, video brainstorming		
	13:50	14:05	Characterizing ideas	Lecture		0:15	All	Necker cube, graph, RADAR diagram		
	14:05	14:20	Exploring design spaces	Lecture		0:15	All	Gaps, intersections, innovations		
	14:20	14:40	Design dimensions	Exercise	19	0:20	Solo	Identify 3+ dimensions		
	14:40	15:00	Design space	Exercise	20	0:20	Team	5-6 dimension design space		
	15:00	15:15	— Break —			0:15			1:30	
	15:15	15:20	Collecting design inputs	Lecture		0:05	All	brief, specification, requirements		
	15:20	15:35	Representing concepts	Lecture		0:15	All	Concept, diagram, model		
	15:35	15:55	Concept	Exercise	21	0:20	Team	Specify design concept		
	15:55	16:10	Interaction table	Exercise	20	0:15	Team	Complete table		
	16:10	16:20	Alternatives	Exercise	22	0:10	Team	Find alternative design solutions		
	16:20	16:30	Assignment	Homework		0:10	Team	Concept, interaction table, alternative:	3:00	
	13:30	Thur	18 November	Week 2	3a			Discovering Users		

Week Three	Start	Stop	Topic	Activity	#	Time	Who	Activity		Week Three
	13:30	Thur	20 November	Week 3	3b			Inspiring Ideas		
	13:30	13:45	Review homework	Review		0:15	All	Concepts, interaction tables		
	13:45	14:05	Guest lecture	Lecture		0:20	All	Matthieu Savary : Real-world design		
	14:05	14:30	Designing prototypes	Lecture		0:25	All	Paper, software, hardware prototypes		
	14:30	14:40	Representing time	Lecture		0:10	All	Snippet, future scenario, journey map		
	14:40	15:20	Future scenario	Exercise	23	0:40	Team	Create a future scenario	1:50	
	15:20	15:35	— Break —			0:15				
	15:35	15:55	Video prototyping	Lecture		0:20	All			
	15:55	16:20	Storyboard	Exercise	24	0:25	Team	Storyboard		
	16:20	16:30	Assignment	Homework		0:10	All	Future scenario, storyboard	3:00	
	13:30	Thur	20 November	Week 3	3b			Inspiring Ideas		