Schedule

Start	Stop	Topic	Actvity	#	Time	Who	Activity	
13:30	Tues	26 November	Week 4				Evaluating Prototypes	
13:30	13:35	Review homework	Review		0:05	All	Check video prototype	
13:30	13:50	Evaluating designs	Lecture		0:20	All	HCI vs UX design, communicating results	
13:50	13:55	Question	Exercise	25	0:05	Solo	Generate a question	
13:55	14:15	Questionnaire	Exercise	26	0:20	Team	Generate 5-6 questions	
14:15	14:35	Quantitative studies	Lecture		0:20	All	Field, diary, structured observation	
14:35	14:55	Experiment design	Exercise	27	0:20	Team	Design experiment	1:30
14:55	15:05	— Break —			0:15			
15:05	15:30	Qualitative studies	Lecture		0:10	All	Design walkthrough, critique	
15:30	15:55	Design walkthrough a	Exercise	28	0:25	Team	Work with assigned team	
15:55	16:05	Design walkthrough b	Exercise	28	0:25	Team	Work with assigned team	
16:05	16:10	Improvements	Exercise	29	0:10	Team	Choose improvements	
16:10	16:10	Assignment	Homework		0:05	All	Experiment, improvements	3:00
16:10	Tues	26 November	Week 4				Evaluating Prototypes	

Start	Stop	Topic	Actvity	#	Time	Who	Activity	
13:30	Thur	28 November	Week 4				Redesigning Systems	
13:30	13:40	Review homework	Review		0:10	All	Design walkthrough, experiment	
13:40	13:50	Redesigning Systems	Lecture		0:10	All		
13:50	14:05	About Generative Theory	Lecture		0:15	All		
14:05	14:20	Redesign interaction	Exercise	30	0:15	Solo	Redesign an interaction	
14:20	14:40	Concept 2	Exercise	31	0:20	Team	Revise concept	
14:40	14:50	Representing designs	Lecture		0:10	All	Concept, diagram, interaction table	
14:50	15:10	Diagram/Visual Abstract	Exercise	32	0:20	Team	Represent concept	
15:10	15:25	— Break —			0:15			1:40
15:25	16:05	Future scenario 2	Exercise	33	0:40	Team	Revise scenario	
16:05	16:25	Storyboard 2	Exercise	34	0:20	Team	Revise storyboard	
16:25	16:30	Assignment	Lecture		0:05	All	Finish revised storyboard	3:00
16:30	Thur	28 November	Week 4				Redesigning Systems	

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