2023 Advanced Design of Interactive Systems   Wednesdays   9:30 - 12:30

Wendy Mackay
Janin Koch

Week	Actvity		Start	Stop	Duration	Who	Relevant methods
1	L1: Introduction to Advanced Design	lecture	9:30	10:00	0:30	All	Required methods include:
	Quiz	activity	10:00	10:30	0:30	Solo	- story interview
	Methods game & Design plan	activity	10:30	11:00	0:30	Solo	- video prototype
	--- break ---		11:00	11:15	0:15		- generative walkthrough
	Create groups & suggest topics	activity	11:15	11:45	0:30	Group	- participatory design workshop
	Choose topics, create method plan	activity	11:45	12:15	0:30	All	
	Assign homework: story interviews	activity	12:15	12:30	0:15	All	
	11 January				3:00		
2	Review homework	activity	9:30	10:00	0:30	All	* New methods
	L2: Theme & Variations	lecture	10:00	11:00	1:00	All	- variations of old methods
	Poster exercise	activity	11:00	11:20	0:20	Group	- methods from other courses
	--- break ---		11:20	11:35	0:15		- create your own methods
	Design activity: Video brainstorming	activity	11:35	12:20	0:45	Group	
	Assign homework: New methods* + Concept	activity	12:20	12:30	0:10	All	
	18 January				3:00		
3	Review homework	activity	9:30	9:45	0:15	All	* Create 3 methods
	L3: Participatory Design	lecture	9:45	10:45	1:00	All	- total of 75 minutes
	--- break ---	activity	10:45	11:00	0:15		- include everyone, both groups
	Design activities: Prepare PD workshop*		11:00	12:00	1:00	Group	- prepare instruction cards
	Preliminary review: PD workshop	activity	12:00	12:15	0:15	Group	- collect data
	Assign homework: PD workshop design	activity	12:00	12:15	0:15	All	- consider they will enjoy
	25 January				3:00		- consider what you will learn
4	Participatory Design Workshop #1*		9:30	10:45	1:15	Groups	* Each group
	--- break ---		10:45	11:00	0:15		- total of 75 minutes
	Participatory Design Workshop #2*		11:00	12:15	1:15	Groups	- include everyone, both groups
	Assign homework: Redesign methods*	activity	12:15	12:30	0:15	All	
	01 February				3:00		
5	L4: Redesign	lecture	0:00	0:45	0:45	All	*You will need to:
	Design activities: Prepare video prototype*	activity	0:45	1:45	1:00	Group	Select your own design activities
	--- break ---		1:45	2:00	0:15		- Justify why you chose them
	Design activities: Prepare video prototype	activity	2:00	2:45	0:45	Group	Create your own design activities
	Final reminders		2:45	3:00	0:15	All	
	08 February				3:00		
6	L5: Generative Walkthroughs	activity	9:30	9:50	0:20	All	Final crit presentation includes:
	L4: Generative Walkthroughs	lecture	9:50	10:35	0:45	All	- Video prototype
	--- break ---		10:35	10:50	0:15		- Presentation
	Generative walkthroughs (group A)	activity	10:50	11:30	0:40	Group	- Poster: methods & justifications
	--- transition ---		11:30	11:40	0:10		
	Generative walkthroughs (group B)	activity	11:40	12:20	0:40	Group	
	Final reminders	lecture	12:20	12:30	0:10		
	15 February				3:00		
7	L6: Introductions	lecture	9:30	10:15	0:10	All	
	Group presentation	critique	10:15	10:35	0:20	Group	
	Group presentation	critique	10:35	10:55	0:20	Group	
	Group presentation	critique	10:55	11:15	0:20	Group	
	--- break ---		11:15	11:25	0:10		
	Group presentation	critique	11:25	11:45	0:20	Group	
	Group presentation	critique	11:45	12:05	0:20	Group	
	Group presentation	critique	12:05	12:25	0:20	Group	
	Final discussion	discussion	11:25	12:05	0:40	All	
	22 February				3:00		