

# 2019 HCI Bootcamp

c = class  
h = homework

Day	Date	Activity	Activity #	start	stop		Activity	
PM		Story interviews	Ex #1			Solo	Story interviews	
		Interaction points	Ex #2a			Solo	Interaction points	
AM	Mon, 28 October	Intro, Understand users	Lecture	9:30	10:00	30	All	Create groups
		Peer introspection	Ex #3	10:00	10:30	30	Pair	Observation & introspection
		Review	Ex #1 - #3	10:30	10:45	15	Group	Review exercises #1-#3
		— break —						— break —
		Analyzing users	Lecture	11:00	11:15	15	All	Introduce exercises
		Breakdown analysis	Ex #4	11:15	11:30	15	Group	Select group's breakdowns
		Interaction points	Ex #2b	11:30	11:45	15	Group	Select key interaction points
		User profile	Ex #5	11:45	12:00	15	Group	Define user profile
		Personas + Extreme	Ex #6	12:00	12:15	15	Group	Define personas & Extreme character
		Use scenario	Ex #7	12:15	12:30	15	Group	Write use scenario
		— lunch —						— lunch —
		Review	Ex #4 - #7	13:30	13:45	15	All	Review exercises
		Generating Ideas	Lecture	13:45	14:15	30	All	Lecture
		Standard brainstorming	Ex #8	14:15	14:45	30	Group	Standard brainstorming
— break —				15		— break —		
Video brainstorming	Ex #9	15:00	16:00	60	Group	Video brainstorming		
Design dimensions	Ex #10	16:00	16:10	10	Group	Choose design dimensions		
Design space	Ex #11	16:10	16:20	10	Group	Create a design space		
Review	Ex #8 - #10	16:20	16:30	10	All	Review & explain homework		
Web searches	Ex #11	16:30			Solo			
AM	Tue, 29 October	Review	Ex #11	9:30	9:45	15	All	Review exercises
		Prototyping a design	Lecture	9:45	10:15	30	All	Lecture
		Concept	Ex #12	10:15	10:45	30	Group	Choose a concept
		— break —				15		— break —
		Alternatives	Ex #13	11:00	11:30	30	Group	Explore alternatives
		Interaction table	Ex #14	11:30	12:00	30	Group	Fill in interaction table
		Design diagram	Ex #15	12:00	12:30	30	Group	Create design diagram
		— lunch —						— lunch —
		Take away prototyping	Lecture	13:30	14:20	20	All	Lecture
		Review	Ex #12 - #15	14:20	14:30	10	All	Review
Design scenario	Ex #16	14:00	14:30	30	Group	Group: write design scenario		
Storyboard I	Ex #17	15:00	15:15	15	Group	Group: Create storyboard & prototypes		
— break —				15		— break —		
Storyboard I (continue)	Ex #17	15:00	16:00	60	Group	Group: Create storyboard & prototypes		
Review	Review	16:00	16:30	30	Group	Review exercises		
AM	Wed, 30 October	Video for design	Lecture	9:30	10:00	30	All	Lecture
		Video prototype I	Ex #18	10:00	12:45	75	Group	Group: shoot video prototype I
		Review	Ex #18	12:15	12:30	15	All	Review exercises
		— lunch —						— lunch —
PM	Wed, 30 October	Evaluate designs	Lecture	13:30	14:00	30	All	Lecture
		Hypotheses	Ex #19	14:00	14:20	20	Group	Experiment design
		Design walkthrough	Ex #20	14:20	15:00	40	Groups	Design walkthrough
		— break —				15		— break —
		Improvements	Ex #21	15:15	15:45	30	Group	Revise ideas
Review	Ex #19 - 20	15:45	16:00	15	All	Review		
Design principles	Lecture	16:00	16:30	45	All	Lecture + poster		
AM	Thur, 31 October	Generative walkthrough	Ex #22	9:30	10:20	50	Groups	Generative walkthrough
		Revise concept	Ex #23	10:20	11:00	40	Group	
		— break —				15		— break —
		Revise scenario	Ex #24	11:15	12:15	60	Group	
		Review	Review	12:15	12:30	15	All	
— lunch —						— lunch —		
PM	Thur, 31 October	Storyboard 2	Ex #25	13:30	14:30	60		
		Approval		14:30				
		Video prototype 2	Ex #26	14:30	16:30	120		
PM	04 Nov	Project poster		13:00	13:15	15		Introduce jury, set up posters
		Final presentation		13:15	16:15	180		12 groups * 15 minutes = 3 hours
		Final discussion		16:15	17:00	45		Final discussion