

Function-interaction table

Worksheet

Activity:

Consider the following: What are the objects of interest that the user wants to manipulate? (For example: maps, routes, destinations are objects of interest. Buttons are not.) What are their properties and how are they represented in the interface? What are the various functions associated with each object? Given a particular function, consider

the possible ways the user can interact with the objects of interest to achieve the desired results: What does the user do and how does the system respond? Note: you can fill out the table in any order: Progressively fill out both tables and verify that they are complete and consistent.

Table of objects					
Group:		Project:		Date	
	Object	Property	Representation		Function
I					

Table of functions and interactions					
Group:		Project:		Date	
	Function	Object	Interaction		Effect
I					