

# Generative Walkthrough

## Worksheet

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### Activity:

Generative walkthroughs combine the step-by-step analysis of a design walkthrough with brainstorming to assess your design according to one or more design principles. Your goal is to try to radically improve your design. The moderator plays the video for

everyone. Next, go through each interaction point. Apply the chosen design principle and brainstorm as many ideas as you can to improve the interaction. The scribe should take notes.

Generative walkthrough					
Group:		Project:		Date	
Moderator:		Scribe:			
Principle:	(Instrumental Interaction)				
Interaction point	Comments				
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					