

# 2018 HCI Bootcamp

Day	Date	Activity	Activity #	Timing		Activity	
PM		Interviews	Ex #1				
		Interaction points	Ex #2				
AM	Monday, 29 October	Intro, Discover users	Lecture	9:30	10:00	30	Introduction, create groups, review
		Peer introspection	Ex #3	10:00	10:30	30	Pairs: both observe & do
		Breakdown analysis	Ex #4	10:30	10:45	15	Group: identify breakdowns to address
		Interaction points	Ex #2b	10:45	11:15	15	Group: create interaction points
		— break —					— break —
		User profile	Ex #5	11:15	11:30	15	Group: choose user profile
		Personas	Ex #6	11:30	11:45	15	Group: choose personas
		Use scenario	Ex #7	11:30	12:30	45	Group: write use scenario
		— lunch —					— lunch —
		PM		Generate Ideas	Lecture	13:30	14:15
		Standard brainstorming	Ex #8	14:15	14:45	30	Group: standard brainstorming
		Video brainstorming	Ex #9	14:45	15:45	60	Group: video brainstorming
		— break —					— break —
		Design space	Ex #10	15:45	16:15	30	Group: create a design space
		Web searches	Ex #11	16:15	16:30	15	Prepare for homework & review
AM	Tuesday, 30 October	Prototype a design	Lecture	9:30	10:00	30	Lecture, review exercises
		Concept	Ex # 12	10:00	11:00	60	Group: choose a concept
		— break —					— break —
		Alternatives	Ex # 13	11:15	11:45	30	Group: explore alternatives
		Interaction table	Ex # 14	11:45	12:15	30	Group: functional table
		Design diagram	Ex # 15	12:15	12:30	15	Group: design diagram
		— lunch —				— lunch —	
PM	Tuesday, 30 October	Take away prototyping	Lecture	13:30	14:00	30	Lecture, review exercises
		Design scenario	Ex # 16	14:00	14:45	45	Group: write design scenario
		— break —					— break —
		Storyboard 1	Ex # 17	15:00	16:00	60	Group: Create storyboard & prototypes
		Review	Review	16:00	16:30	30	Review exercises
AM	Wednesday, 31 October	Video for design	Lecture	9:30	10:00	30	Lecture
		Video prototype 1	Ex #18	10:00	12:00	120	Group: shoot video prototype 1
		Review	Review	12:00	12:30	30	Review exercises
		— lunch —				— lunch —	
PM	Wednesday, 31 October	Evaluate designs	Lecture	13:30	14:00	30	Lecture
		Hypotheses	Ex #19	14:00	14:20	20	Group: experiment design
		Design walkthrough	Ex #20	14:20	15:00	40	Pairs of groups: design walkthrough
		— break —					— break —
		Improvements	Ex #21	15:15	15:45	30	Group: revise ideas
		Design principles	Lecture	15:45	16:30	45	Lecture + poster
AM	2 November	Generative walkthrough	Ex #22	9:30	10:30	60	Pairs of groups: generative walkthrough
		— break —					— break —
		Revised concept	Ex #23	10:45	12:30	45	
		— lunch —				— lunch —	
PM	2 November	Storyboard 2	Ex #24	13:30	14:30	60	
		Video prototype 2	Ex #25	14:30	16:30	120	
PM	05 Nov	Project poster		13:00	13:15	15	Intro jury, show posters
		Final presentation		13:15	16:15	180	12 groups * 15 minutes = 3 hours
		Final discussion		16:15	17:00	45	final discussion