

# Storyboard

## Worksheet

### Activity:

The column on the left shows what will appear in the video prototype. Begin with a titlecard with the scenario title, system name, group members. The next intertitle card should introduce the three personas. Divide the design scenario into a series of interaction points. Use an intertitle to describe what is happening in the story, as in a silent movie. Follow it one to three sketches to illustrate the

user's interaction with your new system. Discuss how to represent each interaction point, then work in parallel to sketch them. If you do not agree, add interaction points that explore alternative approaches. Transfer key parts of the design scenario to the middle text area. Note camera angles and prototyping instructions on the right.

Storyboard					
Group:		Project:		Date	
Sketch user interaction with the system Title card to tell the story		Describe the interaction, camera angles, story elements, etc.			
Project Title Group members		Opening titlecard for the video prototype			
Intertitle: 3 personas Basic context		Introduce the personas and relevant details of the story context			
Establishing shot		Long shot to show people in context			
Intertitle		Describe what is happening in the story			
Interaction shots		Use a mix of closeups of the interaction and midshots (usually over the shoulder) to show the user in context.			
Group members		Closing credits			