Master	Team	Due	

## Generative Walkthrough

Redesign Worksheet

ACTIVITY	Apply	sociotechnical	principles	at	each	step	of	a	story-based	design	artifact	to	identify
	proble	ms and suggest	novel desig	n p	ossibi	lities.							

Presenter:		Scribe:					
Principle:							
	Interaction snippet	Confusions or problems	Suggestions				
1							
2							
3							
J							
4							

Master		Team		Due	
--------	--	------	--	-----	--

	Interaction snippet	Confusions or problems	Suggestions
5			
6			
7			
8			
9			
10			