

# Video prototype

## Worksheet

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### Activity:

Video prototypes provide a dynamic illustration of how users in a realistic setting would use the new system, as represented with paper prototypes. The video prototype is not a 'how to' manual that describes the different features of the system. Rather, the objects and features of the system are revealed as the users interact with them. In Video Clipper, choose the Video Prototype option, which will create a new, empty video prototype. Enter the

titlecards from your storyboard into the system, and use the paper storyboard as a guide to shoot the video prototype. Never start a video prototype without a completed storyboard! The process always takes longer. Also, do not edit the video in with a separate video editor. The goal here is to have the design team experience the interaction and consider the interface from the user's perspective, not waste time on post-hoc editing.

Video prototype					
Group		Project		Date	
Choose 'Video Prototype' in Video clipper and enter your group information, as well as the titlecards from the storyboard.					